

### **EUROPEAN ACADEMY ON YOUTH WORK - WORKSHOP REPORT**

## Tools for Raising the Quality in Learning Mobility

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#### **PRESENTATION**



#### What is the European Platform on Learning Mobility?

- Consortium of representatives from the field of learning mobility, e.g. NGOs, European Youth Forum, Erasmus+ National Agencies, European Commission, Council of Europe, researchers, trainer community, youth information services, national/regional youth ministries, ...
- Exchange and cooperation between practitioners, researchers and policy makers (triangle)
- Learning mobility is transnational mobility undertaken for a period of time, consciously organised for educational purposes or to acquire new competences.
   Wide variety of projects and activities implemented in formal or non-formal settings.
- Engage in the **improvement, knowledge, visibility and recognition** of learning mobility in the youth field.
- **Co-ordination Office** at the European Commission Council of Europe Youth Partnership
- Biennial conferences on important topics: mobility as a learning space, mobility for all, quality in mobility, the local impact of mobility

More info at http://bit.ly/EPLMplatform

#### **KEY ISSUE**

#### **The EPLM Quality Framework**

The Quality Framework was developed through a 3-year consultation process with the field (expert seminars, editorial teams, feedback rounds, public consultations) leading to:

- 22 Quality Principles for Mobility Projects for Youth (that the sector agrees on) = http://bit.ly/QualityPrinciples
- A set of indicators to analyse the quality of your mobility project and resources to improve the quality of your project, leading to two practical products for organisers of mobility projects

# INNOVATIVE RESPONSE(S)

- Handbook on Quality in Learning Mobility (paper and pdf)
  - download from http://bit.ly/EPLMplatform
- www.QualityMobility.app (interactive web-based app)

#### What does the QualityMobility.app do?

The Q! App brings the European framework for Quality in Mobility Projects to life.

- 1. Self-assess the Quality! of your international youth projects & compare your assessment with colleagues- a great start for awareness and discussions about Quality!
- 2. Co-create a Quality! youth project online with your partners- based on 16 logical project management questions- and export your project for use in funding applications.
- 3. 200+ practical resources, tips, videos, checklists to improve the Quality! of a learning mobility project- shown at the various stages of your mobility project.

#### Benefits of the Q! App

- A whole lot of Quality! tools and resources for learning mobility only a few clicks away. Easy enough for beginners, food for thought for experienced project organisers.
- Guidance for project applicants all through the development of a learning mobility project, complementary or alternative to individual project coaching.
- Backup-support for funding agencies who don't have the wo/manpower to coach applicants through different stages of project development and application writing.
- Dynamic adaptive library of Quality! resources- add your own suggestions / references / resources. Easily share, like, comment or pin resources to your Q! dashboard to 'make them yours'.
- Multilingual- interested partners can translate the app into their working language
   possibility for online translations suggested by the community.
- Accessible from any device (pc, smartphone, tablet), with large parts also available
  offline.
- Easy to use / intuitive / down-to-earth / practical / user-friendly.
- Made by people from the field, for the field of learning mobility.

# EXPLORING THE HANDBOOK AND APP AT THE EAYW

#### Applying the Handbook & App to projects

The participants received specific cases for which they searched information in the Quality tools. They collected 'cool stuff' and 'missing elements' about a sub-element of a project (e.g. follow-up, venue, etc.)



# FEEDBACK FROM PARTICIPANTS

#### Feedback about the handbook:

- (Cool stuff about 'follow up') A lot of information about evaluation, for follow up, connection between participants' learning and impact on organisation / community, information about sharing the evaluation results, meeting and gathering after the activity.
- (Difficulties follow up) Not so easy to find it in the structure, we would naturally look for 'follow-up and impact' but it was under another heading, missing exploitation of project results in the part on debriefing, more information about how to plan follow up activities would be good.
- (Cool stuff about 'paperwork') Question based indicators, colours, detailed explanations, easy to find content, great ideas.
- (Missing) Graphics and pictures (too much text), key words, language is somewhat complicated, need for more instructions (e.g. step by step), it should look more practical, give some advice.
- (Cool stuff about 'venue') Great to find tips for gaining intercultural and personal competences taught through the venue / setting where the project takes place, very thoughtful details.
- (Missing) Examples and suggestions on how to choose different types of venues.
- (Cool stuff about 'target group') Clear guidelines, saves time, good definition of 'clear and transparent' selection, detailed explanations.
- (Missing) No specificities according to type of project, no information about who is responsible for the selection (e.g. sending or hosting).

#### Feedback for the Q! App:

- (Cool stuff about 'impact') The app has a cool structure, great information about informal certificates and about how to prepare CVs.
- (Missing / to improve) The standard search option only searches through the titles (only advanced search searches through the full text- needs to be inverted) It needs to be clearer how search works.
- (Cool stuff about 'measures to help participants learn') Interesting information about different dimensions of learning, the whole process is very logical, good links to resources, user interface is clear and simple, you can co-work when answering the project management questions.
- (Missing/to improve) Tailored information for different project types, needs a clearer reference to Youthpass.
- (Cool stuff about 'target group') The app offers good guidance, well structured, key words in bold, simple, a lot of information, very useful for project writing (e.g. for beginners, for formal groups).
- (Missing / to improve) When navigating through the search results (on phone) you sometimes get lost, you don't know on what level you are. Complete beginners might be overwhelmed if they use the app for the first time, the light bulb is not so clear (when Creating a Q! project), make it more visible.



#### How can we make these Quality Tools used?

- Promote the tools & use pools of trainers and community of trainers
- Refer to it for applying to funds, in project application
- Trainings following the handbook idea and structure
- Combined with youth work training curriculum
- Use it in events and activities by the Council of Europe, National Agencies and SALTOs
- Multiplier training
- Train or inform youth organisations (multipliers)
- Badge or certificate 'EPLM approved' or 'We use and can teach how to use the tool'
- Train/inform National Agency staff (multipliers)
- Networks--> Use of existing networks on youth information
- Video tutorial
- Send it to network organisations, national youth councils, organise promo events, use ambassadors
- Ask for feedback or contributions from training organisations and pools of trainers
- Promote on social media (for example short film on YouTube about the app)
- Introduce and use at project generating events in collaboration with National Agencies, youth centres etc.
- Mass media talking about it on TV and radio shows, articles in youth magazines
- Disseminate to all National Agencies
- Trainings for project writing
- Create fun and interactive activities and games to use with youth creating youth exchanges
- Facebook and Instagram sponsored target: organisations and digital
- Eurodesk, through National Agencies, introduce to trainers, who can add it in training programmes, and SALTOs
- Include the information in Erasmus+: Youth in Action and European Solidarity Corps Programme Guides
- Webinars on using the app/handbook























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More information about the EAYW: www.eayw.net